



Rubric
for
Recorder Karate

Points

5 Plays with virtually no mistakes. Good tone, correct hand position, correct rhythm. The student receives Belt.

4 Plays with a few mistakes in pitch or rhythm. The student receives Belt.

3 Plays with several mistakes in pitch, rhythm or in fingering a particular note. The student receives Belt.

2 Plays with many mistakes in pitch, rhythm, fingering and/or hand position. The student will not receive Belt.

1 Plays with many mistakes in pitch, rhythm, poor tone, seems unsure of fingering and/or many stops and starts. The student will not receive Belt.